

Ball / Land Grid Array Sockets

Solderless Compression Type



E-tec is now the leading BGA socket manufacturer and offers a solderless socket where board to chip contact is made without the need to solder.

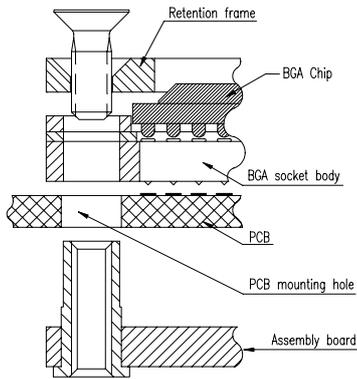
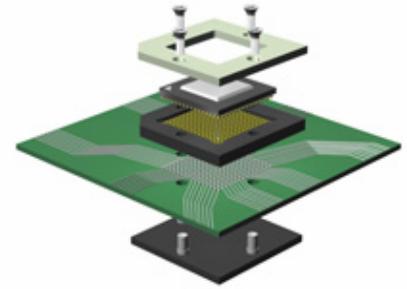
EP patents 0829188, 0897655 US patents 6190181, 6249440 Patented in other countries.

Solderless compression type sockets are available for any chip size and grid pattern.

The solderless socket is easily mounted to the PCB with 4 through hole mounting pegs. The assembly board ensures perfect coplanarity of the socket. Contact reliability is guaranteed with spring loaded gold plated contacts, which are pressed onto gold plated PCB pads. Solderless compression type sockets are generally supplied with a screw lock retention system, but knob lock, lever lock, quick lock and clam shell retention systems are also available on request. We aim to solve your requirements - many different terminals and configurations are available. Your custom sets our standards!

Please note, we will always request the chip data to ensure we offer a compatible socket.

Screw Lock Type



You may request any specific socket dimension from info@e-tec.com

Recommended PCB layout gold plated pads:

- Ø 0,70mm/.027" if pitch 1,27mm
- Ø 0,60mm/.024" if pitch 1,00mm
- Ø 0,50mm/.020" if pitch 0,80mm
- Ø 0,45mm/.018" if pitch 0,75mm
- Ø 0,40mm/.016" if pitch 0,65mm
- Ø 0,35mm/.012" if pitch 0,50mm

Important Note:

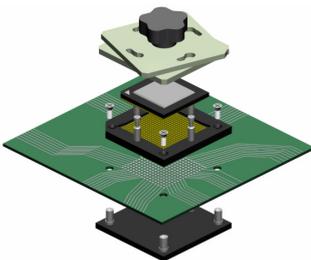
Please check the ball diameters & heights of your chip prior to ordering the standard E-tec BGA (BCP, BPP) sockets. Any deviation has to be communicated to E-tec in order to check compatibility with the standard socket design and if necessary to obtain a special order code adapted to your chip dimensions.

The standard solderball diameters & heights are the following:

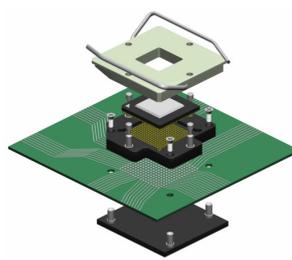
| Pitch | ball diameters min/max | ball height min/max |
|----------------------------|------------------------|---------------------|
| 0.50mm | 0.25mm 0.35mm | 0.15mm 0.30mm |
| 0.65mm | 0.25mm 0.45mm | 0.15mm 0.30mm |
| 0.75mm | 0.25mm 0.45mm | 0.15mm 0.40mm |
| 0.80mm | 0.40mm 0.55mm | 0.25mm 0.45mm |
| 1.00mm | 0.50mm 0.70mm | 0.30mm 0.50mm |
| 1.27mm & 1.50mm | | |
| a) plastic chips (BPP) | 0.60mm 1.00mm | 0.50mm 0.70mm |
| b) ceramic chips (BCP) | 0.60mm 1.00mm | 0.80mm 1.00mm |

If the minimum ball diameter of a given chip falls below the above indications, then a BUP socket will generally be proposed.

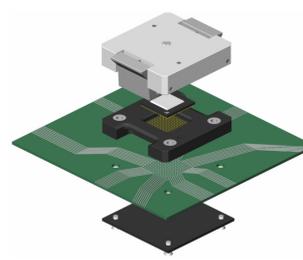
Knob Lock Type



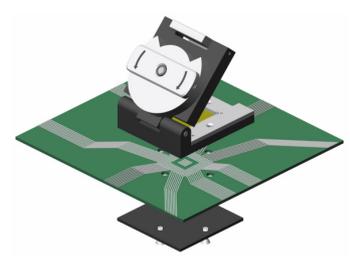
Lever Lock Type



Quick Lock Type



Clam Shell Type



You may request any specific socket dimension from info@e-tec.com

Specifications

Mechanical data

Contact life: 10.000 cycles min.
 Retention System life: Twist- & Lever-Lock 1.000 cycles min.
 Knob-, Quick-Lock & Clamshell 10.000 cycles min.
 Solderability: exceeds MIL-STD-202 Method 208
 Individual contact force: 40 grams max.

Material

Insulator (RoHS compliant): High temp plastic or epoxy FR4
 Terminal (RoHS compliant): Brass
 Contact (RoHS compliant): BeCu

Electrical data

Contact resistance: < 100 mΩ
 Current rating: 500 mA max.
 Insulation resistance at 500V DC: 100 MΩ if 0.50 to 0.80mm pitch
 500 MΩ 1.00mm pitch upwards
 Breakdown voltage at 60 Hz: 500V min.
 Capacitance: < 1 pF
 Inductance: < 2 nH
Operating temperature: -55°C to +125°C ; 260°C for 60 sec.

How to order

X X P x x x x - x x 90 - x x X X 55

Device Type

- B** = Ball Grid
- L** = Land Grid
- C** = Column Grid

Device Material

- C** = std. socket for ceramic device
- P** = std. socket for plastic device
- U** = socket adapted to small diameter solderballs

Pitch

- 05** = 0,50mm
- 06** = 0,65mm
- 07** = 0,75mm
- 08** = 0,80mm
- 10** = 1,00mm
- 12** = 1,27mm
- 15** = 1,50mm
- others on request

Grid Code | **Config Code**

will be given by the factory after receipt of the chip datasheet

Plating

55 = gold

Socket Type

P = Screw Lock (standard)

| | |
|-----------------------|-----------------------|
| C = Clamshell | K = Knob Lock |
| Q = Quick Lock | Z = Lever Lock |

Nbr of contacts

depends on ballcount of chip